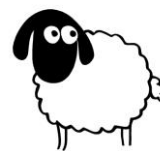




Cleveland Wheelers Cycling Club



in conjunction with 'Flossy the Sheep Promotions' proudly presents

"The Blakey Ridge Race"

25 Mile Time Trial (T256)

Sunday 31st July 2016

Promoted for and on behalf of Cycling Time Trials under their Rules and Regulations

Event Secretary

Shaun Joughin

07957 186493

sjoughin@yahoo.co.uk

Timekeepers

Bill Millen

(Magic Mile and Finish)

Shaun Joughin (Start)

Arriving at the Event

Event HQ is in Danby Village Hall (YO21 2LZ) will be open from 7:30am. The village hall is on the opposite side of the road from the Duke of Wellington pub by the cross roads in the centre of the village. There are toilets facilities available in the village hall.



Parking - No vehicles, except those of the timekeeper(s) and other event officials, shall be parked in the vicinity of the start and finish points. There is a small car park outside the village hall. Please be considerate and do not park too close to properties or block entrances.

Warming Up - No U-turns within sight of the start line. The road between the village hall and the start provides

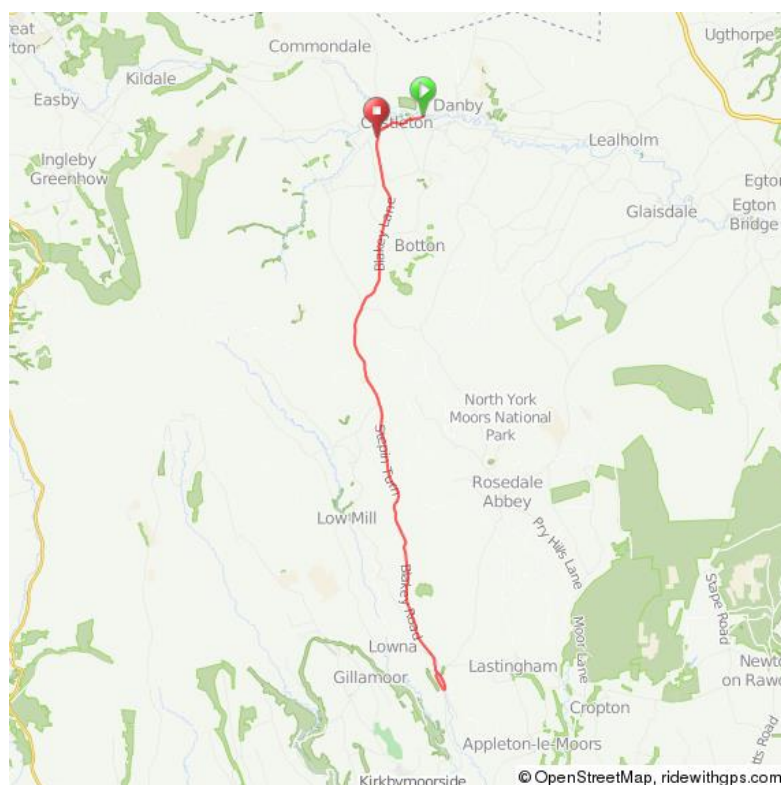
plenty of opportunities for warming up. Please do not use turbo trainers within 100m of inhabited properties.

Race Numbers and signing on sheet will be in the event HQ in the village hall.

Start - Please note that the start of this course is about a mile from the village hall. Follow the signs for Castleton The first rider starts at 9:02 am

Course details - 'Probably the most scenic time trial course in the UK'

T251 - Start on the Danby - Castleton road (not via Ainthorpe) at gateway approx 100 yards west of bridge over river Esk. Proceed through Castleton village (M), passing over cattle grid (1 mile) over Blakey Ridge to Hutton-le-Hole. Proceed to southern end of village, Turn right (M) with care and proceed through Hutton-le-Hole village on the western side of the beck on minor road (limited access to motor vehicles) to rejoin the Hutton-le-Hole to Castleton road (M) to return back over Blakey Ridge. Finish approx 50m north the cattle grid on the southern side of Castleton village at the road sign indicating 'right hand bend'.



Course Profile (Total climbing = 2145 ft , Total Descent = 1858 ft)



High Point - Ralph's Cross is the highest point on the course at 1372 ft and according to legend, the cross was set up to mark the resting place of a monk from Farndale and a nun from Rosedale. They would often meet here and a romantic liaison of sorts occurred, but they were found out by their superiors and came to a nasty end, possibly with their deaths. But the most common folk-tale tells us that a farmer called Ralph from Danby found the dead body of a traveller at this

spot. He was so moved by this that he decided to erect a cross in memory of this poor unfortunate traveller, who had starved to death and was found to be penniless. Ralph had a hollow carved into the top of the cross so that more wealthy travellers, those on horseback, might place a few coins for the benefit of any less fortunate travellers, or as a thanksgiving for having reached this point on their

journey. The poor traveller was able to take a coin, if he/she could reach the hollow, and buy a hot meal at the nearest inn. Ralph then vowed that such a terrible thing would never ever happen again, and it seems to have worked, thanks to him.

Don't forget to look around. You can see four different 'dales'!

On the way to the turn on the right as you approach Ralphs cross you have Westerdale and on the left and Danby Dale with the 'Botton Up' climb joining the ridge from deep below in the valley. Once you pass Ralphs cross you can see Rosedale to the left which is home of the infamous 1 in 3 'Chimney Bank'. Continuing on, past the Lion Inn, on the right is the steep drop down Blakey Bank into Farndale. These climbs are all a bit tougher than those on the course so it is best to keep on a straight track down to the turn. On the way back the views have changed yet again. Enjoy!

Attention!!

Parked Cars - Please take care when passing stationary / parked cars in the villages of Castleton and Hutton-le-Hole.

Speed Limits - In the two villages which you pass through there are speed limits. These limits should not be an issue for the first mile through Castleton but when approaching the turn in Hutton-le-Hole please be aware of this and be particularly conscious of other road users. Just after the finish, when descending through Castleton you will still be carrying quite some speed from the final few miles of downhill, and will be quite tired. The Magic Mile is NOT being timed the other way round so after the finish please slow down and navigate through the village with caution!



Sheep – Cute as they are, these beasts should be treated with utmost respect when travelling by bicycle over the moorland roads. They have a blatant disregard for theirs, and your safety and see no reason not to amble over a road in front of a moving vehicle. Especially quick movements can be the result of mother and baby trying to get quickly reunited. There may even be some sheep roaming in the villages below the level of the cattle grids. For anyone who needs a translation 'Baa means no!'

Road Surface - It is generally in good condition for a moorland B-road but there are a few holes and gravel in places. Please also look to the road ahead for as well as glancing around at the beautiful scenery along the ridge.

Tight Bend at Turn - There is a tight right turn at the end of the Hutton-le-Hole. It would be a real test for the pros to get around without braking so please treat it with respect. Please be aware of your speed on the approach and do not take any risks here to save a couple of seconds.

Restricted Access Road - Please note that the lane up the western side of the beck in Hutton-le-Hole is a restricted access road for motor vehicles for local access only. Any following vehicles should not drive around this road but should find a suitable turnaround spot elsewhere in the village. The lane is two way traffic and is quite narrow in places. Generally the local community are used to very light traffic and may not be expecting to encounter cyclists at speed on this particular road. This is the

first time we are using this course and we want to preserve it for future events so please ride accordingly.

Cattle Grids – There are 2 cattle grids on the course which will each be crossed twice. These can be slippery especially if the road is wet therefore please try to cross them in a seated position.

Foul weather - Due to the exposed nature and altitude the weather can change quite rapidly on Blakey Ridge. In the event of weather leading to low visibility the event may be cancelled or postponed.

Helmets - In the interest of your own safety, CYCLING TIMETRIALS, and the Event Promoters strongly advise you to wear a HARD SHELL HELMET that meets an internationally accepted safety standard. In Accordance with Regulation 15 ALL JUNIOR competitors must wear Protective Hard Shell Helmets

Rear Lighting - It is recommended that a working rear light, either flashing or constant, is fitted to the machine in a position visible to following road users and is active while the machine is in use.

With all this being said, this is a very fast course (in places). The aim to keep everybody safe, have a fine day out in the countryside and a fun event.

What happens when the race is finished?

Return your number - Please return your race number to the village hall

Relax and Recover - Numbers can be exchanged for a drink and cake in the village hall after the event where the results and prize presentation will be located.

Prize Presentation - The prize presentation will be made shortly after the all the riders have finished the event and have time to get changed.

Prizes

There are essentially four events in one and prizes will be awarded in the village hall after the event.

1. **Overall Fastest Rider** awards will be given to riders who clock the fastest overall times for the full 25 miles course.

1st Fastest	£30
2nd Fastest	£20
3rd Fastest	£10

2. **Handicap Competition** – awards will be given to those riders who have the quickest aggregate time after subtraction of the handicap which has been applied.

1st Fastest	£20
2nd Fastest	£15
3rd Fastest	£10

3. **Magic Mile.** From the event start to the cattle grid above Castleton village is exactly one mile. The intermediate split for this first magic mile will be recorded and prizes awarded accordingly. To be eligible to qualify for a time on this part of the course riders must complete the full course. Busting a gut and posting a cracking time for a mile and then being back at HQ supping tea and cake before the others have finished is just not cricket! Riders must get round the full 25 miles and register a finish time to be eligible for the magic mile competition.

1st Fastest	£15
2nd Fastest	£10
3rd Fastest	£5

4. **Ridge Race Trophy** will be awarded to the rider with the lowest number of points accumulated from the relative positions in the respective magic mile and the split for the final 24 miles. In the event of equal number of points then the rider with fastest overall time will be declared the winner. The winner will retain the trophy for a period of one year.

Why not spend a little more time in the area after the event with your family?

Botton Village - Only a couple of miles up the valley from the event head quarters. At the first junction on the race route turn left to Ainthorpe and then take the first road on the right to Botton Village. Run by the Camphill Trust, Botton village is a community for people with learning difficulties and they sell many of their products including fruit, vegetables, gifts and crafts. Also a really 'nice' but not particularly well known climb back onto Blakey Ridge at a mere 33% gradient.

<http://www.cvt.org.uk/botton-village.html>

North York Moors Visitor Centre

Nature trails, navigation exercises, play areas and generally the hub of activities for keeping adults and children occupied

<http://www.northyorkmoors.org.uk/visiting/visitor-centres/the-moors-national-park-centre>

Local History - There are many old buildings, standing stones all with some interesting stories in the local area to the race. Lots of things unearthed which you probably did not know even existed.

<http://www.hidden-teesside.co.uk/>

Eating and Drinking – At 1,320ft The Lion Inn 6 miles into the course 11th Highest pub in England. It is very popular serving hungry cyclist sized portions. Also to hungry walkers on the Lyke Wake walk which shares part of the Ridge Race course between Ralph's Cross and the road to Rosedale.

The Duke of Wellington in Danby which is over the road from the village hall also has a good reputation for food and accommodation.

<http://www.lykewake.org/route.php>

<http://www.lionblakey.co.uk/>

<http://www.dukeofwellingtondanby.co.uk/>

If you enjoyed the event please like our facebook page.

<https://www.facebook.com/ridgerace?ref=hl>

Rider List and Start Times

Start Time	Bib	Name	Club	Handicap
9:01	1	Andrew Leon	TS Racing Team - OTR	15:00
9:02	2	David Cole	Cleveland Wheelers CC	10:00
9:03	3	Paul Riley	Fietsen Tempo	18:00
9:04	4	Andrew Noble	HD Revolutions	13:00
9:05	5	James Meadows	TS Racing Team - OTR	11:00
9:06	6	Karen Poole	Hambleton RC	16:00
9:07	7	Paul Garstang	Hartlepool CC	22:00
9:08	8	Christopher Tidd	Adept Precision RT	15:00
9:09	9	Stephen Newton	Stockton Wheelers CC	17:00
9:10	10	Andy Moss	Adept Precision RT	14:00
9:11	11	Stephen Murphy	Cleveland Wheelers CC	15:00
9:12	12	David Kirton	Cleveland Wheelers CC	14:00
9:13	13	David Murphy	Liverpool Mercury Dolan CC	12:00
9:14	14	Stuart Raw	Bishop Auckland CC	13:00
9:15	15	Ben Reynolds	Adept Precision RT	8:00
9:16	16	Clive Upton	Hambleton RC	14:00
9:17	17	Paul Fountain	Hartlepool CC	11:00
9:18	18	Christopher Murkin	Adept Precision RT	15:00
9:19	19	Tim Swales	Cleveland Wheelers CC	18:00
9:20	20	Richard Lilleker	Cleveland Wheelers CC	8:00
9:21	21	Graeme Tate	Cleveland Wheelers CC	9:00
9:22	22	David Peacock	Cleveland Wheelers CC	14:00
9:23	23	Cameron Turner	Malton Whs	10:00
9:24	24	Stephen Belbin	Cleveland Wheelers CC	10:00
9:25	25	Jonathan Wears	SLL Racing Team	SCR